

Make me happy

How can we make Oscar react to what we say?



Let's start by telling Oscar exactly what to do, like so:

```
when clicked
  switch costume to waiting
  ask Type me a message and wait
  if answer = You are awesome then
    switch costume to happy
  else
    switch costume to sad
```

Test your code out!

Does it work for messages that aren't already in the code?



Let's Brainstorm!

How do you think we can make Oscar react to all messages?



One way is to teach Oscar through giving him examples!

Let's try training Oscar with our own examples

Think of some Funny sentences.
Think of some Serious sentences

Funny things	Serious things
<p>Add example</p>	<p>Add example</p>

Let's update our code!

```
when clicked
  switch costume to waiting
  ask Type me a message and wait
  if Recognise text answer label = funny then
    switch costume to happy
  else
    switch costume to sad
```

Now test this code out

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